STERN SEEBURG

Stern Electronics, Inc.
700 Chase Avenue
Elk Grove Village, Illinois 60007
Telephone (312) 981-9600
Telex 25 4657
Toll Free Service Number (800) 621-6424
Illinois Toll Free Service Number (800) 572 1948

DARK PLANET
A New Star in the Stern Galaxy.

Rated: R
(revolutionary)

Designed and Developed by
UNIVERSAL RESEARCH LABORATORIES, INC.
A Subsidiary of Stern Electronics, Inc.

STERN SEEBURG Entertainment GUIDE

DARK PLANET
A Journey into the Third Dimension.

DARK PLANET 3D

Stern gives video games a new reality. Dark Planet has depth. Its Third Dimension is really there. Battles are fought on two planes: the upper atmosphere and the planet's surface. Ammunition zaps between them.

A lone starship slips into the upper atmosphere of the Dark Planet. High above the volcanic surface, it soars. From the bunkers on the planet's surface, fighters fly up the conveyor tube to the upper atmosphere, to converge with a blitz of destroyer missiles. The starship fights back and wipes them out.

Far below on the planet's surface, a massive counter attack develops. To protect enemy bunkers, rail rovers blaze a trail for laser trains which shoot their destroyer beams skyward.

THE STARSHIP RETALIATES! It swoops down the conveyor tube to the planet's barren surface. There it destroys rail rovers and laser trains, and then devastates the bunkers. Meanwhile, an erupting volcano engulfs the upper reaches.

Dark Planet has more than the visual dimension—the added dimension of excitement. Two players battle for the highest score. They peer into a specially designed viewing area and a 3-D scene appears before their eyes.

They see the battlefield, the planet's rocky surface. In the center the volcano reaches upward into the upper atmosphere where the starship first engages in battle.

A combination of buttons and a directional control makes the game move swiftly. The directional control allows the starship to zoom up and down the conveyor tube and turn a full 360 degrees with lightning speed. Hitting the Thrust button accelerates the starship to "fast forward".

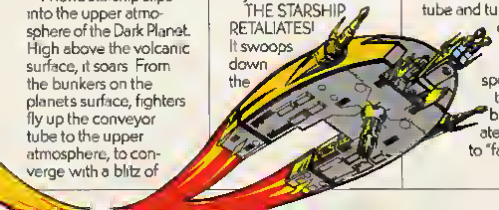
The starship's challenge is to ravage the planet's bunkers which are protected by batteries of sophisticated machines. Rail rovers explode on contact. Fighters launch missiles, and the laser trains beam their destroyer rays skyward.

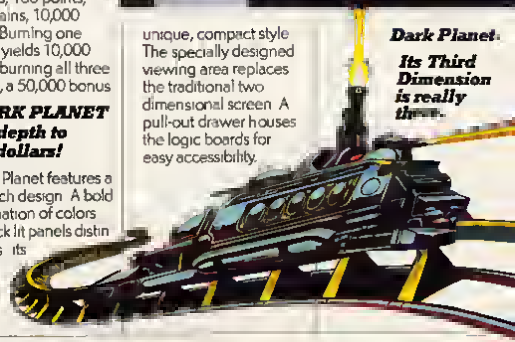
The starship fights both an offensive and defensive battle. It shoots horizontally when the Fire button is pushed, and it can also send down its own destroyer rays when the Laser button is hit.

Points are scored when the starship demolishes the enemy. Rail rovers, 100 points. Fighters, 100 points. Laser trains, 10,000 points. Burning one bunker yields 10,000 points; burning all three at once, a 50,000 bonus.

DARK PLANET adds depth to your dollars!

Dark Planet features a high-tech design. A bold combination of colors and back lit panels distinguishes its unique, compact style. The specially designed viewing area replaces the traditional two dimensional screen. A pull-out drawer houses the logic boards for easy accessibility.





Dark Planet. Its Third Dimension is really th...